

160. *Later Holy Roman Empire (14th – 15th Ad)*

No.	Base Type	Ord	Exp	Wgt	Str	Weapons	Pts
2-6	Knights and Sergeants	*OO	Vet	KN	13	½LA, (SH)	35
1-3	Mounted Crossbowmen	OO	Av	HC	11	CB	28
3-6	Spearmen	CO	Av	MI	12	HS, SH	28
0-4	Halberdiers	CO	Av	MI	12	PO	26
1-3	Handgunners	OO	Av	MI	10	HG, ½SH	23
1-3	Crossbowmen	OO	Av	MI	10	CB, ½SH	23
0-2	Archers	SO	Av	LI	8	BO	14
0-6	Heerban	OO	Lvy	MI	8	PW	16
0-3	Train		Av		10	Wagons	20
Later 15th Century							
*1	Mounted Handgunners	OO	Av	HC	11	HG	28
0-2	Light Men at Arms	OO	Av	K/HC	11	*LA	32
3-6	Pikemen (replace Spearmen)	CO	Av	MI	12	PI	26
SPECIAL TROOPS							
2-6	Ex-Burgundians (1479-80)	CO	Vet	KN	15	LA, (SH)	40
0-3	Hungarians (1420-57)	SO	Av	LC	9	BO, SH	18
0-1	Artillery		Av	Mdm	9	Organ Gun	20
0-1	Artillery		Av	Hvy	11	Bombard	24
0-3	War Wagon Gunners (1426-)	OO	Av	MI	10	½HG, ½CB, ½SH	23

- This list extends to approximately 1480, before the change to the Landsknecht Pike/Shot system.
- Officers as Knights.
- Later Holy Roman Empire Armies may field an Army Standard mounted on the base of the most senior Officer fielded.
- German Knights move at CO speed but maneuver as OO cavalry due to their deep clumsy wedge formations. Each base costs 2 points less because of this.
- Spearmen and Halberdiers may be upweighted to HI at a cost of +4 points per base.
- Pikemen may be upweighted to HI at a cost of +4 points per base, or E/HI at a cost of +6 points per base.
- *1 Mounted Handgunner base may be taken per 2 Mounted Crossbowmen bases.
- If Light Men-at-Arms are taken, the minima for Knights and Sergeants reduces to 1-4.
- Handgunners and Crossbowmen may be upweighted to front rank HI at a cost of +2 points per base. The SH for Handgunners and Crossbowmen is a Pavise.
- Heerban are the old feudal levee en masse. Heerban can be upgraded to Av for +4 points. Front rank Av Heerban can be given PO at a cost of +1 point per base.
- Hungarian light cavalry may be given LS at a cost of +2 points per base.
- War Wagon Gunners are mounted on a wagon and move as a Train base. They shoot and fight from the Train base.
- Minima for Ex-Burgundians only apply for armies post-1478.

Allies

Mercenaries

Anything in the main list @3/4 the cost per base.

Teutonic Order (available until 1430)

No.	Base Type	Ord	Exp	Wgt	Str	Weapons	Pts
1	Brother Knights	CO	Elt	KN	17	LA, SH	35
0-1	Confrere Knights	CO	Vet	KN	15	LA, SH	32
1-2	Brother Sergeants	CO	Vet	HC	15	LA, SH	29

- Officers as Knights.
- Minimums only apply if any Teutonic Order allies are fielded.

Free Cantons

No.	Base Type	Ord	Exp	Wgt	Str	Weapons	Pts
2-6	Spearmen	OO	Av	MI	10	HS, SH	18
0-2	Skirmishers	SO	Av	LI	8	BO or CB	29

- Officers as Spearmen.
- From 1450- Spearmen replace their spears with PO, and do not carry SH, at a reduction of 1 point per base.
- Minimums only apply if any Free Canton allies are fielded.