

<b>Name</b>	<b>Brog &amp; VOTT</b>	<b>By:</b>	<b>Robert Avery</b>	<b>Tech Level:</b>	<b>2</b>
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**Infantry**

Infantry Squad	Role	No.	Weight	Expertise	0	1	2	3	4	Equipment
Brog Empire Infantry	Leg	8	Standard	Regular	1, 2, 3	4	5	6, 7, 8		Tech 2 Armour
VOTT Infantry	Leg	8	Standard	Regular	1, 2, 3	4	5	6, 7, 8		Tech 2 Armour

**Support Weapons**

Support Weapon	Role	SV	TGT	Load	Expertise	Notes
Brog Mortar Team	AP	2	IF	Boom	Regular	

**Vehicles**

Vehicle	Role	Crew	Move	Expertise	Armour	Weapons	Notes
VIPER Mk 1	Inf Supp	2	WLK	Reg (3)	4	SV2 DF Auto	Two of: (1) SV5 DF Auto (2) Twin SV3 DF Auto
VIPER Mk 2	Inf Supp	2	WLK	Reg (3)	4	SV2 DF Auto	Two of: (1) Close Combat Capable (2) SV3 DF Auto, three barrels
VIPER Mk 3	Inf Supp	2	WLK	Reg (3)	4	SV2 DF Auto	Two of: (1) SV5 DF Bolt (2) SV5 IF Boom In addition, may have an extra SV5 IF Boom
TITAN VIPER Mk 1	Inf Supp	2	WLK	Vet (4)	6	Two SV4 DF Bolt	
TITAN VIPER Mk 2	Inf Supp	2	WLK	Vet (4)	6	Two SV4 DF Auto with multiple barrels	

**Specialists**

Brog: Sniper

**Off-Table Support**

VIPER Mk 3 (SV5 IF Boom version)



**Characteristic Cards**

Command Bonus

**Chrome**

**Order of Battle**

Co HQ: two VIPER (any)	Support from VIPER squads of three walkers	
Platoons 1-3: each 3 squads of 8		

**Figures from:**

All from Rebel Miniatures

**Background**

### Tabletop Stats

Infantry										
Infantry Squad	Role	No.	Weight	Expertise	0	1	2	3	4	Firing
Brog Empire Infantry	Leg	8	Standard	Regular	1, 2, 3	4	5	6, 7, 8		+4
VOTT Infantry	Leg	8	Standard	Regular	1, 2, 3	4	5	6, 7, 8		+4

Infantry Squad	Miss	Shock	Dead	Save	Open	Light	Heavy	Imp	AT: 0-4"	4-8"	8-12"
Brog Empire Infantry	1,2,3	4,5	6	~	~	-1"/D6	-2"/D6	-4"/D6	4	2	~
VOTT Infantry					~	-1"/D6	-2"/D6	-4"/D6	4	2	~

### Support Weapons

Support Weapon	SV	TGT	vs Inf	vs Veh
Brog Mortar Team	2	IF	2D6+4 & Pin, miss on one 1	Indirect Fire only

Vehicles							
Vehicle	Gunner	Exp.	Arm.		vs Inf	vs Veh	CI Cmbt
VIPER	x1	Reg (3)	4	Mk1 (1)	(1) 5D6+7 and Pin	DF: 3	No
				Mk1 (2)	(2) 3D6+10 and Pin	DF: 2	No
				Mk2 (1)	n/a	n/a	Yes
				Mk2 (2)	(2) 3D6+10 and Pin	DF: 2	No
				Mk3 (1)	Pin, 2D6: double = 1 kill	DF: 10	
				Mk3 (2)	5D6+4 & Pin; miss on two 1s	DF: 5	
Titan VIPER	x1	Vet (4)	6	Mk1	Pin, 2D6: double = 1 kill	DF: 8	
				Mk2	4D6+7 and Pin	DF: 3	

Vehicle	Type	Open	Light	Heavy	Imp
All VIPERS	WLK	+1/D6	-1/D6	-2/D6	-4/D6

<b>Points</b>	BM: Level x 20	EWSO: 40	Sniper: 30	Medic: 10	Drone Op or FO: 20
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Infantry Squad	Points
Brog Empire Infantry	26
VOTT Infantry	26

Support Weapons	Points
Brog Empire Mortar	14

Vehicles	Points
VIPER Mk1	36
VIPER Mk2	28
VIPER Mk3	42
TITAN VIPER Mk1	38
TITAN VIPER Mk2	38

Cards & Chrome	Points
Command Bonus	40